# Large Language Models (in 2023)

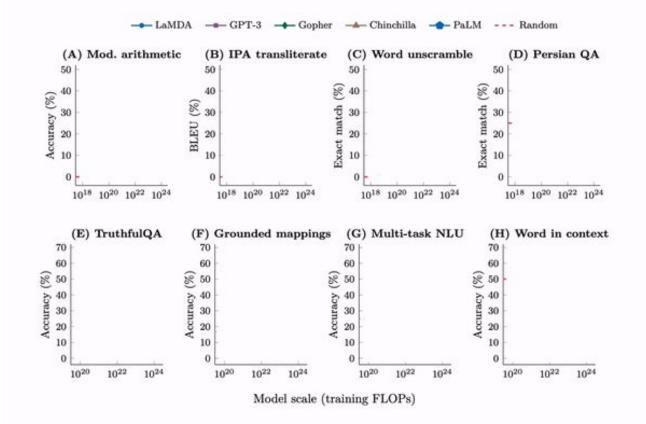
Hyung Won Chung

OpenAl

Twitter: <u>@hwchung27</u>

# Some abilities emerge with scale

Having the right perspective is crucial



Emergent Abilities of Large Language Models

Jason Wei, Yi Tay, Rishi Bommasani, Colin Raffel, Barret Zoph et al. (2022)

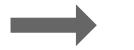
**Perspective of "yet"** 

**Perspective of "yet"** 

This idea doesn't work

**Perspective of "yet"** 

This idea doesn't work



This idea doesn't work yet

# Why is the perspective of "yet" not so obvious?

We are used to operating in an environment where underlying axioms don't change

You run an experiment for your new scientific idea. It doesn't work now. You know that it will not work if you run 3 years later

For language models, the most capable model serves as an "axiom" for many research experiments run on top

Many ideas get outdated and invalidated at larger scale

We need to constantly unlearn intuitions built on such invalidated ideas

With less to unlearn, newcomers can have advantages over more experienced ones. This is an interesting neutralizing force

# Going ahead of the scaling curve

Document experiments that failed because of insufficient "intelligence"

Do not declare failure yet and make it easy to rerun in the future

As soon as the new model comes out, rerun them

Learn what works and what doesn't

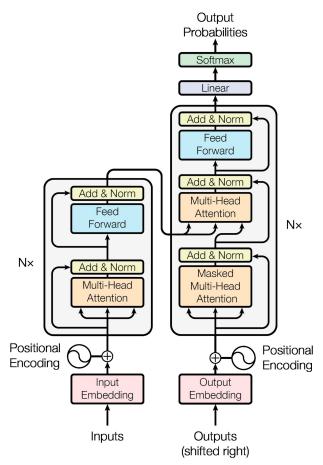
Update your intuition on emergent abilities and scale

# Highly simplified view of emergent abilities

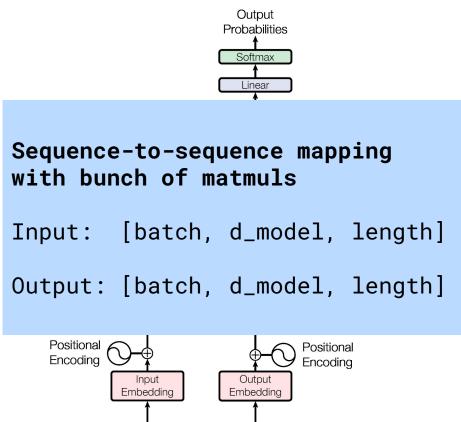


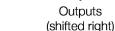
# How is the scaling actually done?

### All LLMs so far use Transformer architecture



# Let's take a "functional" viewpoint on the Transformer





Inputs

#### Process

"Many words don't map to one token: indivisible."



[]

#### Process

"Many words don't map to one token: indivisible."

Tokenization

Unic<mark>ode characters</mark> like emoj<mark>is may</mark> be split.

[7085, 2456, 836, 470, 3975, 284, 530, 11241, 25, 773, 452, 12843, 13]

**Shape** 

#### <u>Process</u>

"Many words don't map to one token: indivisible."

Tokenization

Unic<mark>ode characters</mark> like emoj<mark>is</mark> may be split.

 $[7085,\ 2456,\ 836,\ 470,\ 3975,\ 284,\ 530,\ 11241,\ 25,\ 773,\ 452,\ 12843,\ 13]$ 

Embedding

						-8.9 5.0			
3.8	1.2	3.8	9.0	9.3	3.1	4.2	0.8	9.2	5.8

[d\_model, length]

**Shape** 

[]

[length]

#### <u>Process</u>

"Many words don't map to one token: indivisible."

Tokenization

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#### Embedding

						-8.9 5.0			
3.8	1.2	3.8	9.0	9.3	3.1	4.2	0.8	9.2	5.8

N Transformer layers

					-9.8 0.5		
 8.3	 2.1	 8.3	 3.9	 1.3	 2.4	 2.9	 8.5

[d\_model, length]

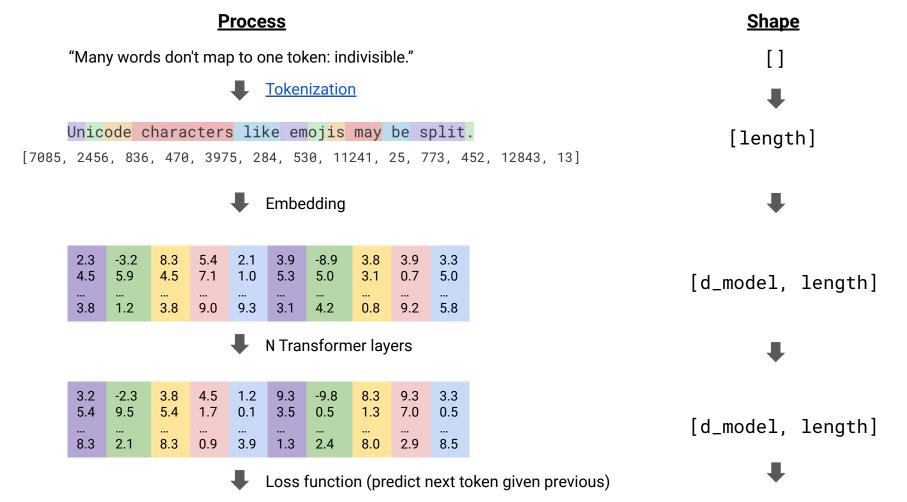
[d\_model, length]



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[length]

•



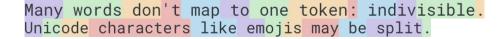
2.6

[]



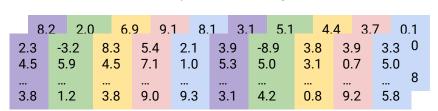
Many words don't map to one token: indivisible.

<u>Tokenization</u>



[[7085, 2456, 836, 470, 3975, 284, 530, 11241, 25, 773, 452, 12843, 13] [3118, 291, 1098, 3435, 588, 795, 13210, 271, 743, 307, 6626]]

Embedding



N Transformer layers

8.	.2 2.0	) 6.	9 9.	1 8.	1 3	.1 5.1	4.	4 3.	7 0	.1
3.2	-2.3	3.8	4.5	1.2	9.3	-9.8	8.3	9.3	3.3	0
5.4	9.5	5.4	1.7	0.1	3.5	0.5	1.3	7.0	0.5	
										8
8.3	2.1	8.3	0.9	3.9	1.3	2.4	8.0	2.9	8.5	

#### **Batched Shape**

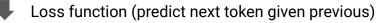
[batch]

[batch, length]

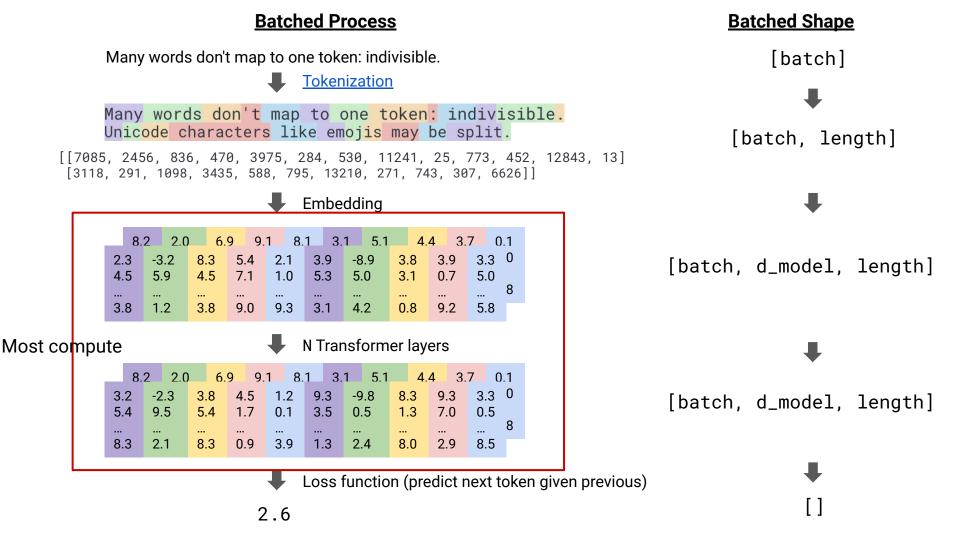
[batch, d\_model, length]

[batch, d\_model, length]

[]



2.6



Scaling Transformer means efficiently doing matmuls with many machines

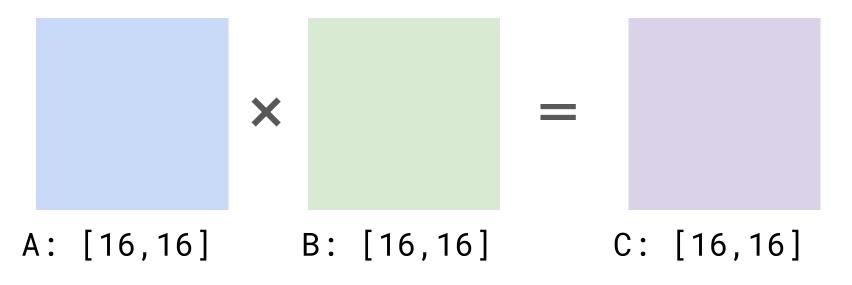
This involves distributing all the matrices (or arrays) involved in the Transformer layer to various machines

Do so while minimizing the communication between machines

# Matrix multiplication with multiple machines

We have 8 machines (e.g. 8 GPUs)

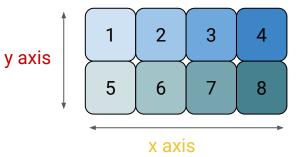


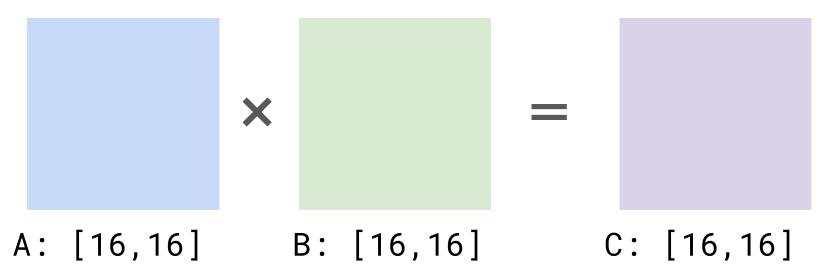


Example adapted from Anselm Levskaya's

# Matrix multiplication with multiple machines

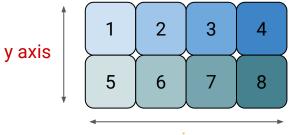
8 machines arranged in 2x4 mesh



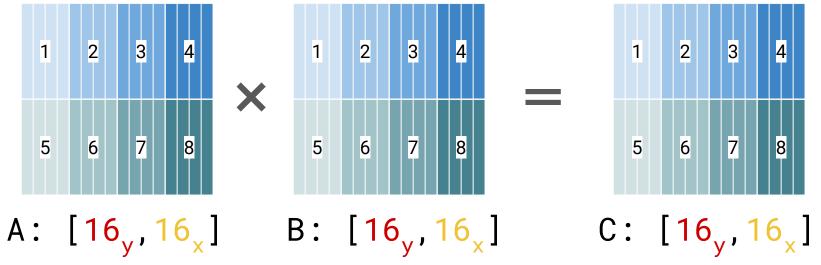


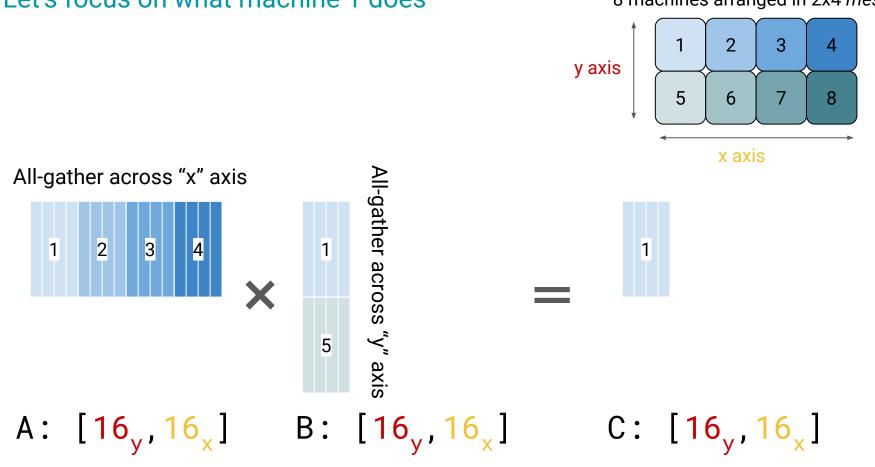
# Matrix multiplication with multiple machines

8 machines arranged in 2x4 mesh



x axis





# Let's focus on what machine 1 does

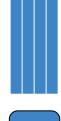
8 machines arranged in 2x4 mesh

# All-gather



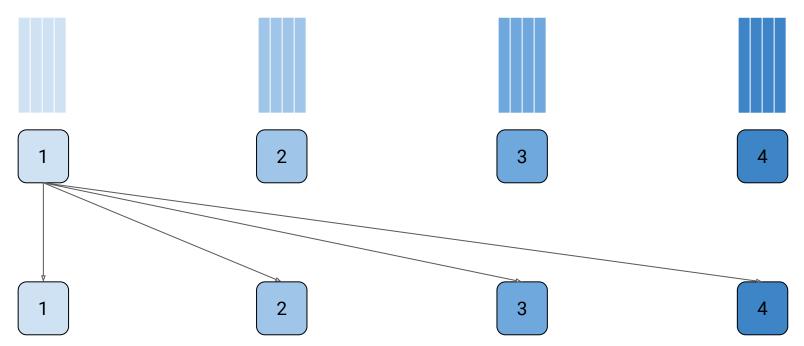


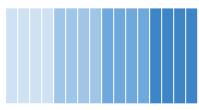




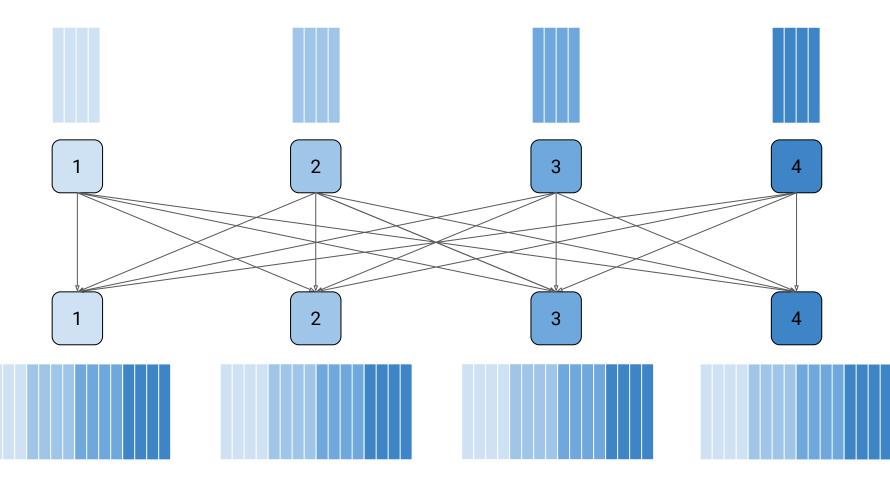


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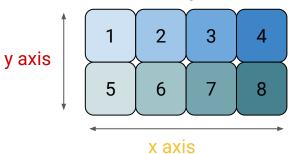


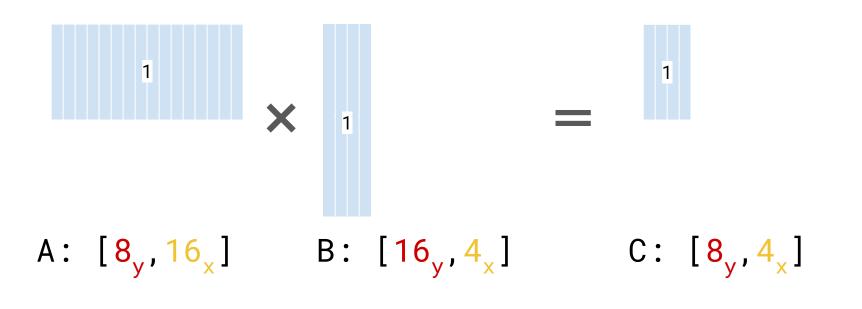
# All-gather



### Local matmul after all-gather

8 machines arranged in 2x4 mesh





# Einsum: generalization of matmul

If a letter appears in both input, multiply component-wise

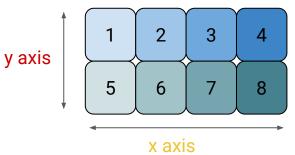
If a letter doesn't exist on the output, sum over the dimension

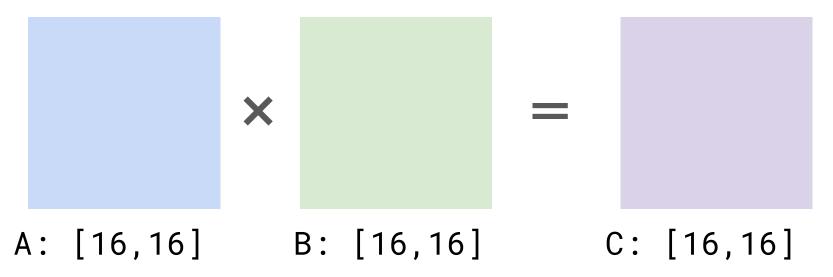
# Matmul with Einsum

```
def matmul(A, B):
    C = einsum("mn,np->mp", A, B)
    return C
```

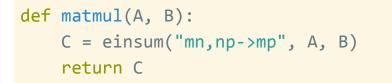
# Matrix multiplication: einsum view

8 machines arranged in 2x4 mesh

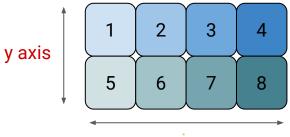




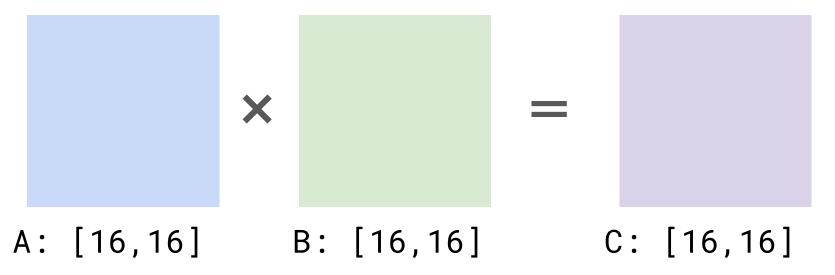
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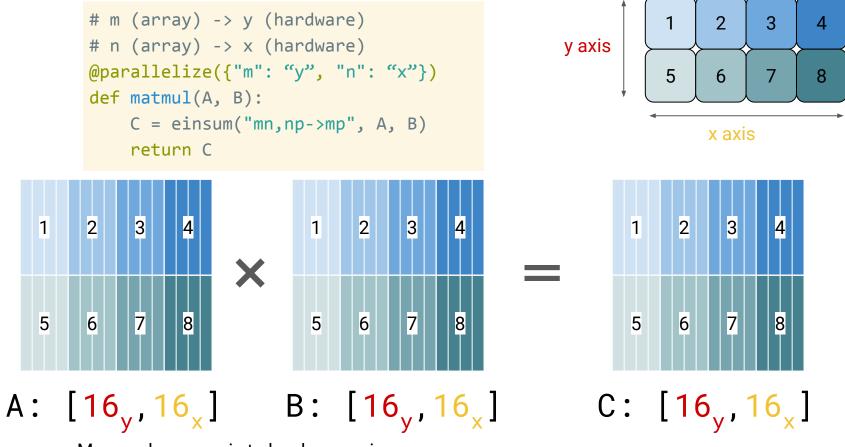
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x axis



### Hardware-to-array axis mapping defines parallelism 8 machines arranged in 2x4 mesh



### Hardware-to-array axis mapping defines parallelism

```
# m (array) -> y (hardware)
# n (array) -> x (hardware)
@parallelize({"m": "y", "n": "x"})
def matmul(A, B):
    C = einsum("mn,np->mp", A, B)
    return C
```

For now treat `parallelize` as a black box magic that inserts necessary all-gather operations

More details later

# Now let's generalize from matmul to a self-attention layer

```
# b: batch
# n: sequence length
# d: embedding dimension
# h: number of heads
# k: dimension of each head
def multihead attention(X, W q, W k, W v, W o):
    0.0.0
    X: [b, n, d] (input array)
    W_q, W_k, W_v, W_o: [h, d, k] (projection parameters)
    Y: [b, n, d] (output array)
    11.11.11
    Q = einsum("bnd,hdk->bhnk", X, W q)
    K = einsum("bnd,hdk->bhnk", X, W k)
    V = einsum("bnd,hdk->bhnk", X, W_v)
    scores = einsum("bhnk,bhmk->bhnm", Q, K)
    weights = softmax(scores)
    0 = einsum("bhnm,bhmk->bhnk", weights, V)
    X = einsum("bhnk,hdk->bnd", 0, W o)
    return Y
```

Adapted from <a href="https://arxiv.org/abs/1911.02150">https://arxiv.org/abs/1911.02150</a>

# Now let's generalize from matmul to a self-attention layer

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    return Y
```

# 1 2 3 4 5 6 7 8 model

data

8 machines arranged in 2x4 mesh

In the past (e.g. in <u>Mesh</u> <u>TensorFlow</u>) "data" and "model" represented "data parallelism" and "model parallelism"

Now this is generalized and mostly by convention

# Now let's generalize from matmul to a self-attention layer

#### @parallelize({

return Y

```
"b": "data".
    "n": None.
    "d": None,
    "h": "model",
    "k": None
})
def multihead attention(X, W q, W k, W v, W o):
    0.0.0
    X: [b, n, d] (input array)
    W q, W k, W v, W o: [h, d, k] (projection parameters)
    Y: [b, n, d] (output array)
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```

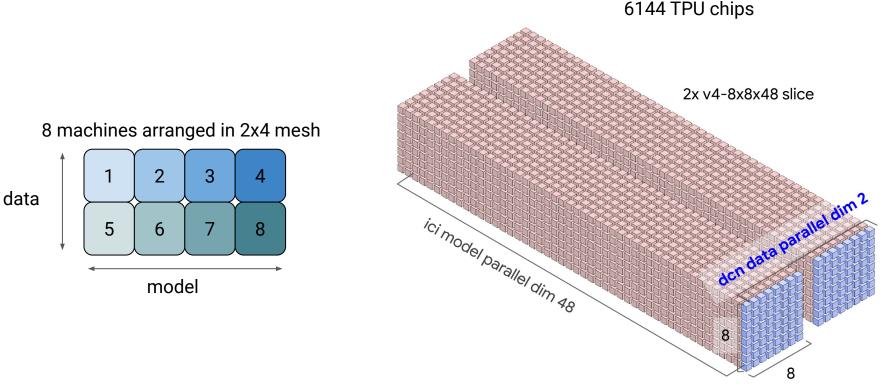
#### 8 machines arranged in 2x4 mesh



data

model

# Toy example to full-scale: same underlying principle



ici data parallel dim 64

https://cloud.google.com/blog/products/compute/using-cloud-tpu-multislice-to-scale-ai-workloads

So far we have assumed that parallelize decorator just works

# One approach: <u>GSPMD</u>

- Write neural net as if you have a machine with infinite memory (no need to parallelize)
- Represent the core part (e.g. train\_step) as a computational graph
- Map the input and output of that graph to hardware axes
- Give the graph to XLA. It inserts necessary communication operations and returns the parallelized version

Other approaches (e.g. manual annotation) exist but at the end, all these approaches involve mapping the array axes are mapped to hardwares

Concrete example: JAX's pjit, a front-end to the XLA GSPMD backend

Define a function <u>train\_step</u> that runs both forward and backward passes

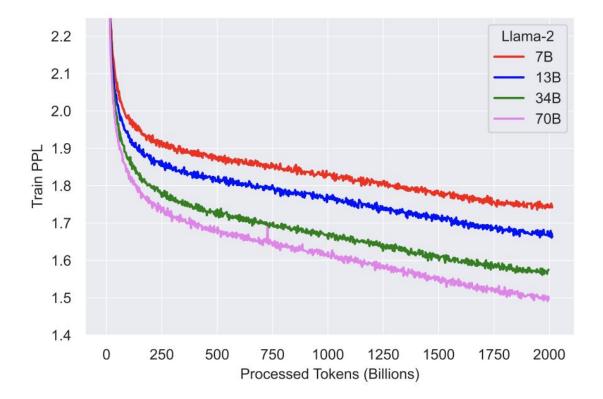
"Partition" by <u>wrapping with jax.pjit</u> to get partitioned\_train\_step

These code paths in T5X<sup>1</sup> were used to train PaLM (540B dense language model)

1. <u>Scaling Up Models and Data with t5x and seqio</u>

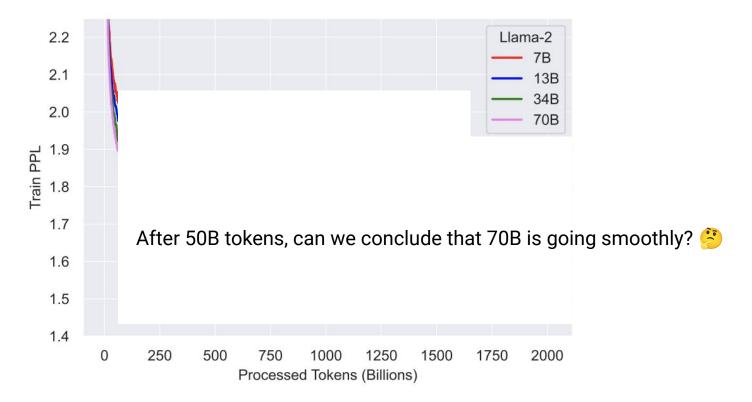
Adam Roberts<sup>\*</sup>, Hyung Won Chung<sup>\*</sup>, Anselm Levskaya<sup>\*</sup>, Gaurav Mishra<sup>\*</sup>, James Bradbury<sup>\*</sup>, et al. (2022)

# Iteration on pre-training is very expensive



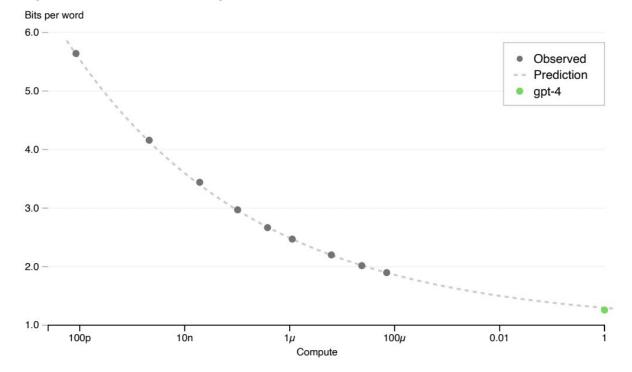
Llama 2: Open Foundation and Fine-Tuned Chat Models, Hugo Touvron, Louis Martin, Kevin Stone et al. (2023)

# Iteration on pre-training is very expensive



Llama 2: Open Foundation and Fine-Tuned Chat Models, Hugo Touvron, Louis Martin, Kevin Stone et al. (2023)

# Scaling laws



#### **OpenAl codebase next word prediction**

GPT-4 Technical Report, OpenAl (2023)

Scaling to the largest scale ever is very, very hard

Scaling is not going from

python train.py --model\_size=small

#### to

python train.py --model\_size=very\_large

During PaLM training, there were about 20 loss spikes that unnerved many people

We trained 3 models (8B, 62B, 540B) on exact same data. Only happened at 540B

This is not caused by bad data

Every hour not making the decision to handle this is 6144 chips sitting idle

It is becoming easier to train a given size, BUT

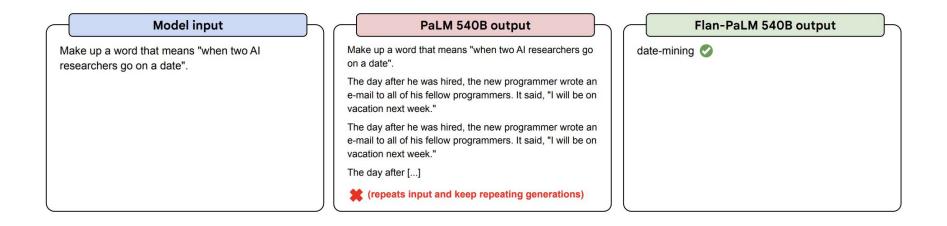
Scale is increasing at a faster rate than the rate at which things become easier

At the frontier, it is always challenging for many reasons

# Scaling doesn't solve all problems

We also need post-training

# We can't talk to the pretrained model directly



Scaling Instruction-Finetuned Language Models

Hyung Won Chung, Le Hou, Shayne Longpre, Barret Zoph, Yi Tay, William Fedus et al. (2022)

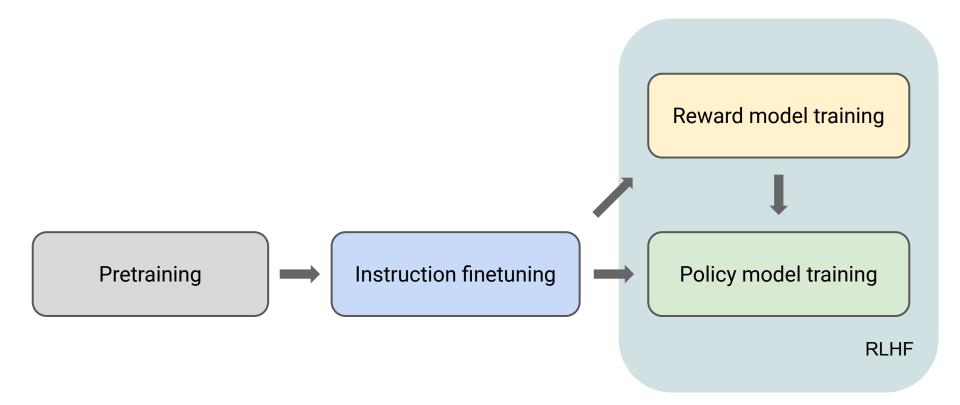
Hack: we can frame the question so that the answer is the next token

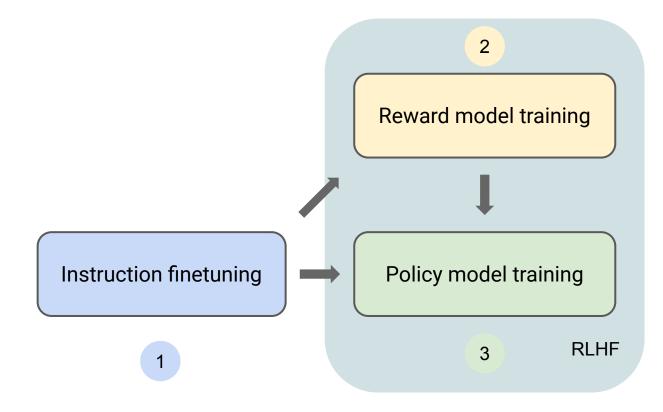
Q: The square root of x is the cube root of y. What is y to the power of 2, if x = 4?

A:

Pretrained model just predicts the next token, which happens to be the answer

Pre-trained models always generate something that is a natural continuation of the prompts even if the prompts are malicious





Instruction finetuning

Frame **all** tasks in the form of

natural language instruction to natural language response mapping

 Natural language instruction
 Language model
 Natural language response



"The course is jumping well."



## Task specific linear layer is necessary

Devlin et al. (2018)

Output: text



# Architecture is unified across tasks with text-to-text format

Raffel et al. (2019)

Output: text

"cola sentence: The course is jumping well." "not acceptable" T5 "stsb sentence1: The rhino "3.8" grazed on the grass. sentence2: A rhino is grazing in a field

Tasks are not semantically related

Is the following sentence acceptable? "The course is jumping well."

On the scale of 1 to 5, how similar are the following two sentences?

The rhino grazed on the grass.
 A rhino is grazing in a field.

Instruction finetuning\* "3.8"

Tasks are unified. So for an unseen task, the model just needs to respond to the natural language instruction

<sup>\*</sup><u>Wei et al. (2021)</u>, <u>Sanh et al. (2021)</u>, <u>Ouyang et al. (2022)</u>

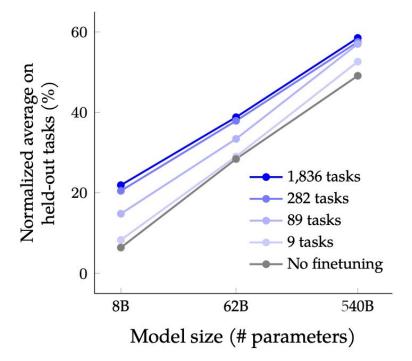
"It is not

#### **Finetuning tasks** Muffin Natural TO-SF Instructions v2 Natural language inference Closed-book QA Commonsense reasoning Code instruction gen. Conversational QA Cause effect classification Question generation **Program synthesis** Code repair Commonsense reasoning Closed-book QA **Dialog context generation** Named entity recognition ... Adversarial QA Toxic language detection 69 Datasets, 27 Categories, 80 Tasks Extractive QA Question answering Title/context generation Question generation **Topic classification CoT (Reasoning)** Program execution Struct-to-text Arithmetic reasoning Explanation generation Text categorization Commonsense Reasoning Sentence composition Implicit reasoning 55 Datasets, 14 Categories, 372 Datasets, 108 Categories, 193 Tasks 1554 Tasks 9 Datasets, 1 Category, 9 Tasks

- A **<u>Dataset</u>** is an original data source (e.g. SQuAD).
- A <u>Task Category</u> is unique task setup (e.g. the SQuAD dataset is configurable for multiple task categories such as extractive question answering, query generation, and context generation).
- A <u>Task</u> is a unique <dataset, task category> pair, with any number of templates which preserve the task category (e.g. query generation on the SQuAD dataset.)

# Instruction finetuning on 1836 (!!) academic tasks

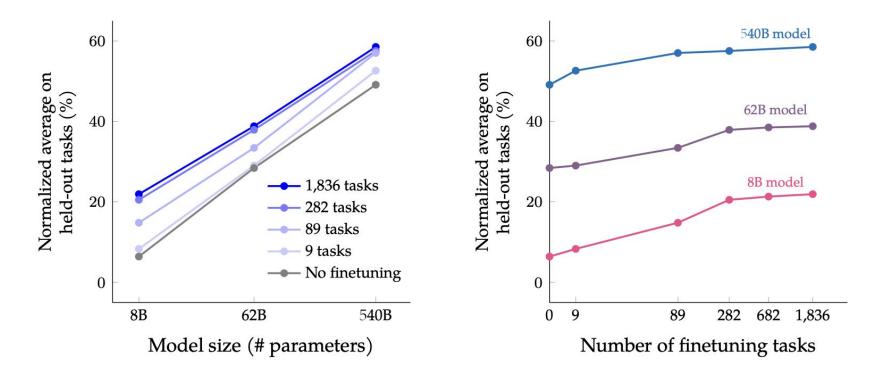
# Scaling the number of tasks and model size improves the performance



Scaling Instruction-Finetuned Language Models

Hyung Won Chung, Le Hou, Shayne Longpre, Barret Zoph, Yi Tay, William Fedus et al. (2022)

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Instruction fine-tuning is highly effective but it has inherent limitations

What is the learning objective in instruction finetuning?

For a given input, the target is the single correct answer

In RL, this is called "behavior cloning"

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Hope is that if we have enough of these, the model can learn to generalize

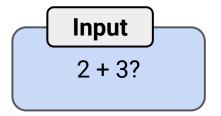
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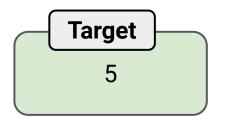
For a given input, the target is the single correct answer

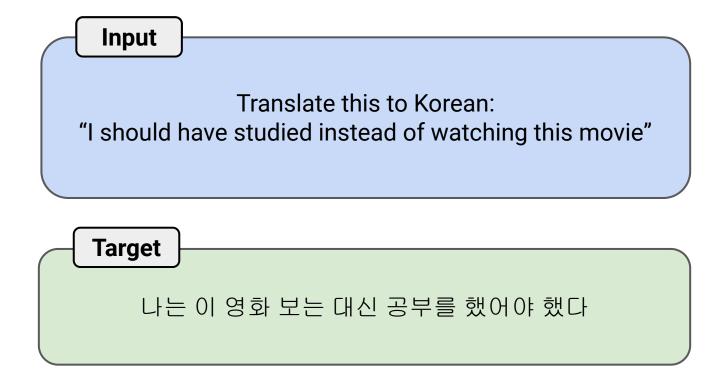
In RL, this is called "behavior cloning"

Hope is that if we have enough of these, the model can learn to generalize

This requires <u>formalizing the correct behavior</u> for a given input



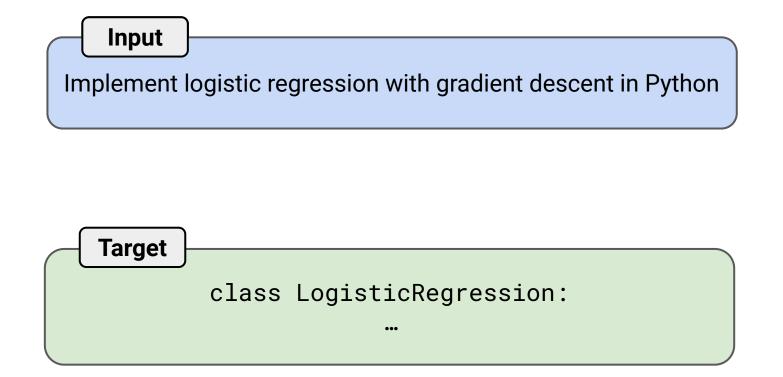






Write a letter to a 5-year-old boy from Santa Clause explaining that Santa is not real. Convey gently so as not to break his heart





# **Observations**

Increasingly we want to teach models more abstract behaviors

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Objective function of instruction finetuning seems to be the "bottleneck" of teaching these behaviors

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The maximum likelihood objective is "predefined" function (i.e. no learnable parameter)

#### **Observations**

Increasingly we want to teach models more abstract behaviors

Objective function of instruction finetuning seems to be the "bottleneck" of teaching these behaviors

The maximum likelihood objective is "predefined" function (i.e. no learnable parameter)

Can we parameterize the objective function and *learn* it?

RL provides one way to use a learned objective

In RL, we try to maximize the expected reward function

 $\max_{\theta} \mathbb{E}[R]$ 

RL provides one way to use a learned objective

In RL, we try to maximize the expected reward function

$$\max_{\theta} \mathbb{E}[R]$$

Reward is the objective function. We can *learn* the reward: reward model.

RL provides one way to use a learned objective

In RL, we try to maximize the expected reward function

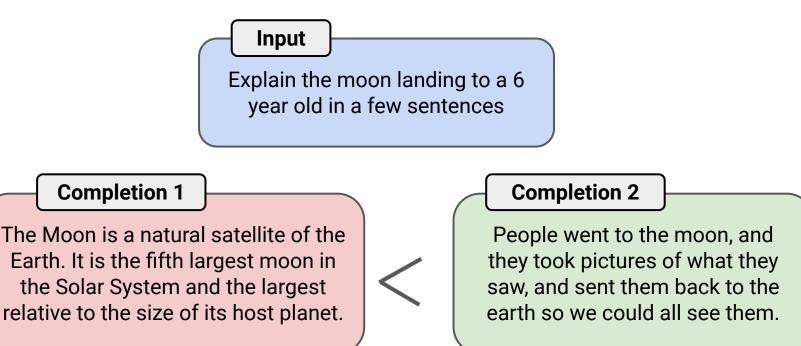
$$\max_{\theta} \mathbb{E}[R]$$

Reward is the objective function. We can *learn* the reward: reward model.

We know how to do supervised learning with neural network well. Let's use neural net to represent the reward model.

## Reward Model (RM) training

#### Reward Model (RM) training data: which completion is better?

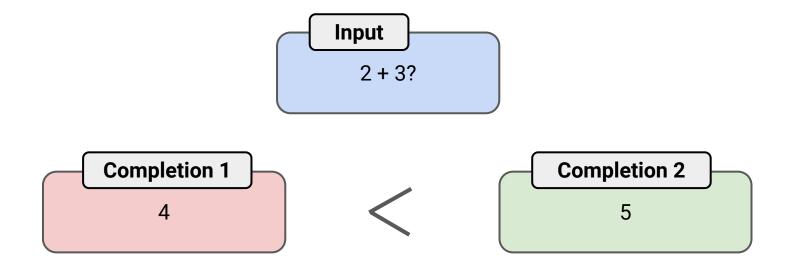


Humans label which completion is preferred.

This setup aims to align models to the human preference

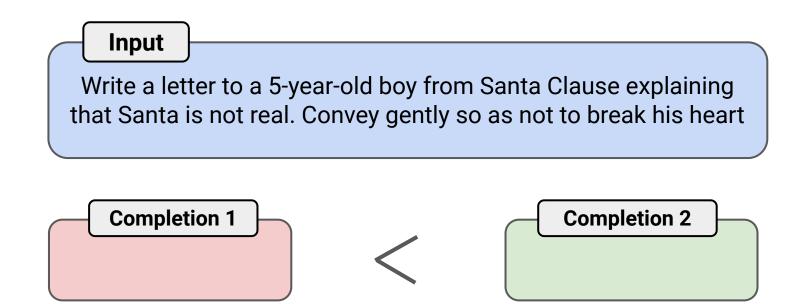
#### Why use comparison for RM?

For an easy prompt where a clear answer exists, comparison may not be useful



#### Why use comparison for RM?

But for more open-ended generations, it is easier to compare relatively



#### Reward Model (RM) training objective function

Let  $p_{ij}$  be the probability that completion  $y_i$  is better than completion  $y_j$ 

Bradley–Terry model (1952): log odds that completion  $y_i$  is favored over  $y_j$  is modeled as difference in the rewards

$$\log \frac{p_{ij}}{1 - p_{ij}} = r(x, y_i; \phi) - r(x, y_j; \phi)$$

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$$p_{ij} = \frac{e^{r(x, y_i; \phi) - r(x, y_j; \phi)}}{1 + e^{r(x, y_i; \phi) - r(x, y_j; \phi)}} = \sigma(r(x, y_i; \phi) - r(x, y_j; \phi))$$

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$$\max_{\phi} \sum_{x, y_i, y_j \in D} \log p_{ij}$$

Once we have a reward model, we can use it in RL to learn the language model parameters that maximizes the expected reward

$$J(\theta) = \mathbb{E}_{(X,Y)\sim D_{\pi_{\theta}}}[r(X,Y;\phi)]$$

where  $X = (X_1, ..., X_S)$  is the prompt and  $Y = (Y_1, ..., Y_T)$  is the completion sampled from the policy model.

The optimization problem is then

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$$\theta := \theta + \alpha \nabla J(\theta)$$

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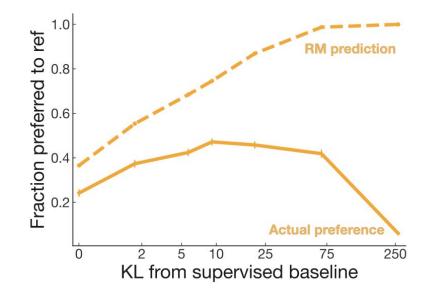
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We can use policy gradient algorithms such as PPO to compute the gradient.

#### RLHF is tricky to get right



Reward model is susceptible to "reward hacking".

When policy is over-optimized, actual human preference can be negatively correlated with RM prediction

Why should we keep studying RLHF?

Maximum likelihood is too strong of an inductive bias

Learning the objective function is a different paradigm and there is a lot of room for improvement

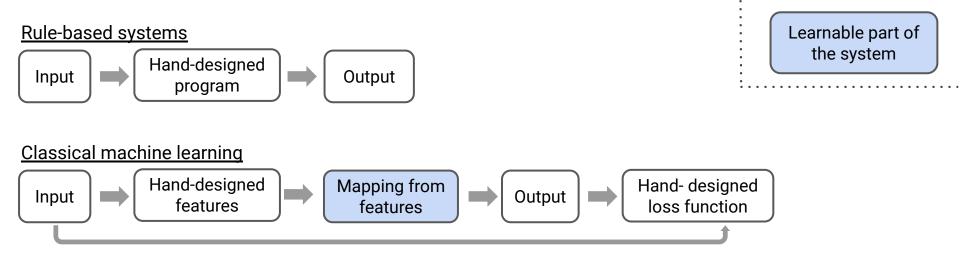
If something is so principled, we should keep at it until it works

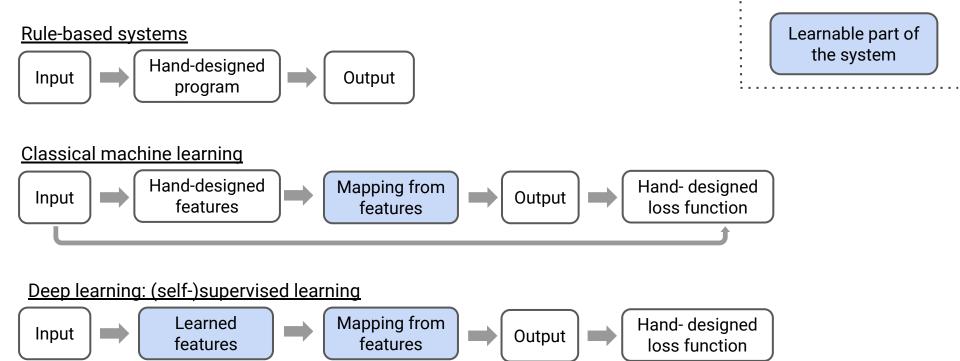
#### Rule-based systems

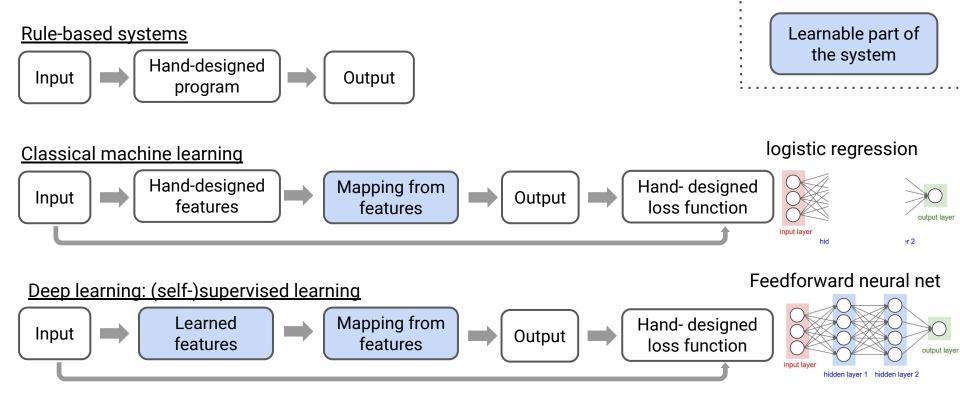


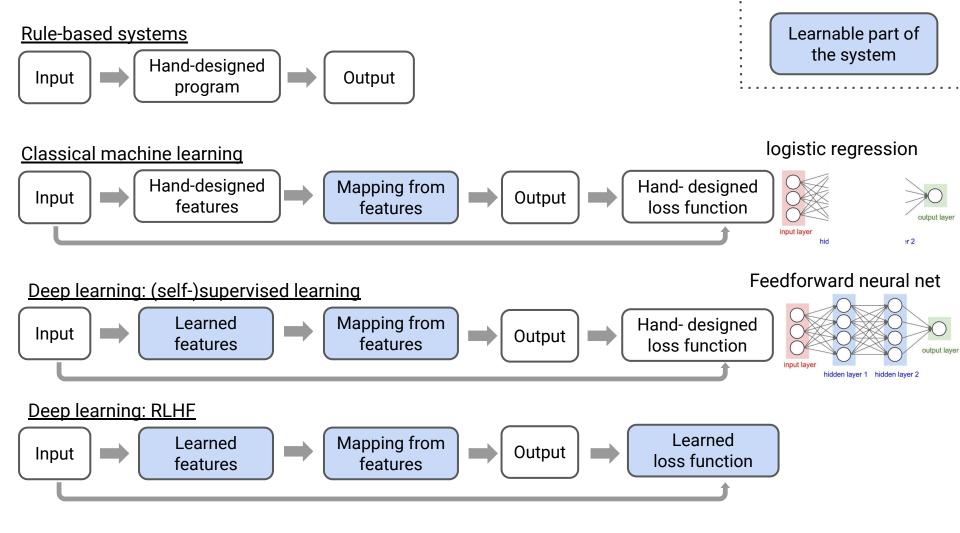
Learnable part of the system

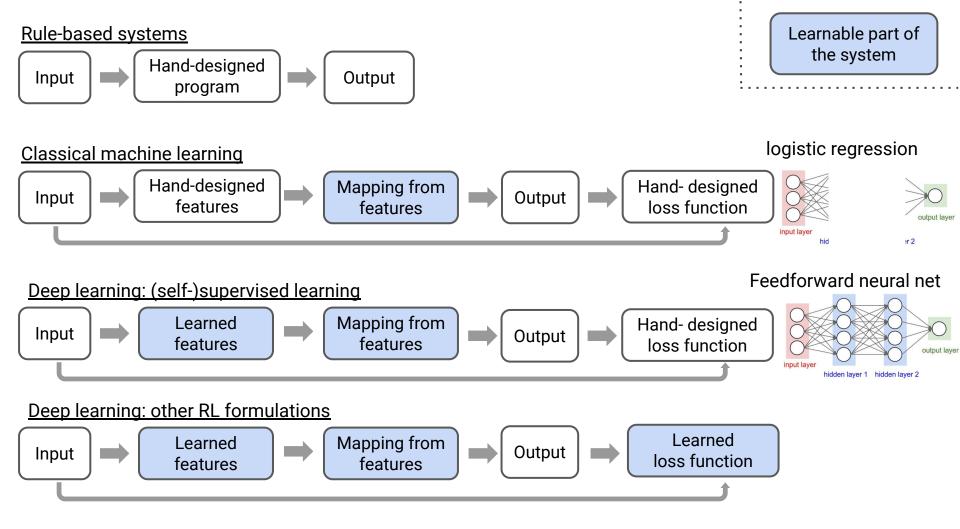
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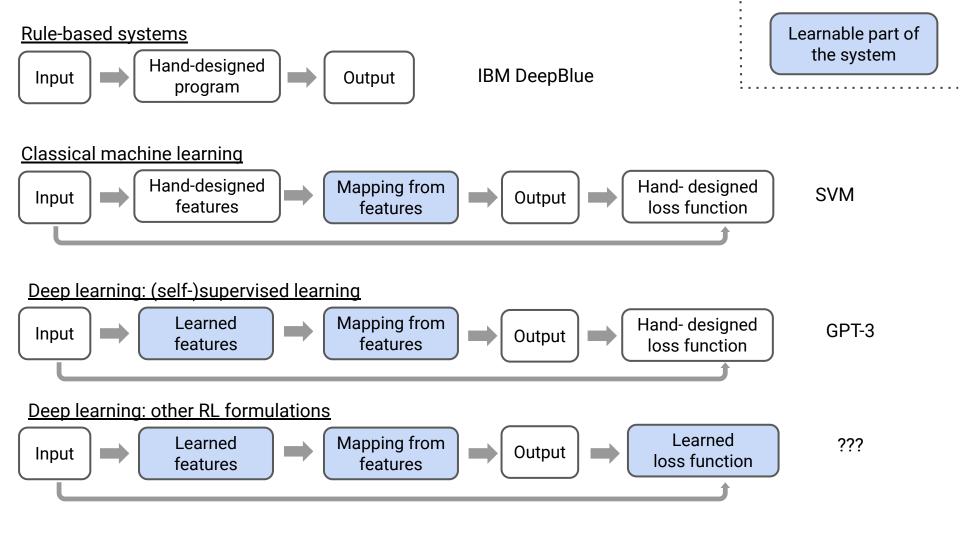












The biggest progress in the past 10 years (or even more) can be summarized as

- Create weaker inductive biases and scale up
- Do not teach machines how we think we think. Let it learn in a machine's way

It is humbling to accept these

# Many Transformer variants have been proposed but almost all fancy variations don't scale well

More useful to abstract away Transformer as sequence of functions and think about input and output shapes and types

# Large Language Models (in 2023)

### Hyung Won Chung

### OpenAl

